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DEMOLAY

MASSACHUSETTS

SUPER SMASH BROS. ULTIMATE TOURNAMENT RULES AND REGULATIONS

- **Tournament Structure**
 - All matches except for the final matches to decide first, second and third place shall be best out of 3 matches. The trophy matches shall be best out of 5.
 - Teams will be randomly seeded.
 - Teams not currently in play will be in the non-competition area until called upon.
- **Match Settings**
 - Stocks: 3
 - Time Limit: 7-minute matches
 - Items: off and none
 - Stage hazards: off
 - Final Smash meters: off
 - Team Attack: on
- **Stage Selection**
 - Teams will begin with a rock-paper-scissors match to decide who will ban two of the listed stages. The loser then picks a STARTER stage that is remaining. After a match, the winner of said match will ban another stage and the loser picks the next match from the STARTER and NON-STARTER stages not banned. This continues until a team wins a set. A team cannot pick a stage they have already won in that set, unless the other team allows it.
 - **Starter Stages**
 - Final Destination
 - Battlefield
 - Smashville
 - Town and City
 - Pokémon Stadium 2
 - **Non-Starter Stages**
 - Mushroom Kingdom
 - Luigi's Mansion
 - Hyrule Castle
 - Green Hill Zone
 - Yoshi's Story

